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Initium RJS: A Macintosh Screensaver in Java, Part 3

By Douglas A. Lyon, Pawel Krepsztul and Francisco Castellanos

Abstract

We describe how to create a Java-based screensaver for a Macintosh. A screensaver is a program that automatically runs when the computer enters a quiescent state. Screensaver frameworks enable CPU scavenging. CPU scavenging enables the use of otherwise wasted CPU cycles.

Screensavers are a minimally-invasive technology for volunteering CPU services. Computers typically have 23% utilization (40 out of 168 hours, per week) or less. Screensaver-based *cycle scavenging* improves utilization dramatically.

This paper is part 3 of a 5 part series on Java-based screensavers. Parts 1 and 2 addressed the creation of screensavers on Ms Windows and XWindows platforms. These screensavers are a part of the Initium Remote Job Submission system (Initium RJS). Initium RJS is a joint project between DocJava, Inc. and Fairfield University. The goal of the Initium RJS system is to make grid-based computing, in Java, a little easier.

1 INTRODUCTION

This paper is the 3rd in a series on screensavers in Java and describes the application of our technology to the Macintosh platform. Our previous papers covered the Windows and Unix platforms. With this paper, we have covered Java-based screensavers on three major platforms. Our goal is to make use of these screensavers in the *Initium RJS system*, our grid-computing framework.

We show how to create a screensaver using a custom framework. Our past work described an existing framework, called the SaverBeans development kit, an open-source, freely-available framework consisting of both C and Java code. The kit is available for both the MS Windows and Linux systems. However, it is not available for the Macintosh. The alternative to creating a Macintosh-based screensaver is to run X-windows under the Macintosh. Our impression is that this is an idiosyncratic use of the Macintosh, and users prefer a solution that makes use of the native window manager (quartz) of the Macintosh.

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INITIUM RJS: A MACINTOSH SCREENSAVER IN JAVA, PART 3

2 A JAVA SCREENSAVER FRAMEWORK

The Macintosh has a development IDE available for simultaneous creation of both Objective C and Java programs. The IDE is freely available, as a part of the *XCode* distribution and is called *ProjectBuilder*.

The basic idea behind our screensaver is that it will run a Java Web Start Application. This enables deployment of updates to our screensaver without having to reinstall it.

We start with an Objective C program (a file with a .m suffix), inspired by [Christensen]:

```
ScreenView m
    ScreenSaver
#import 'ScreenView h'
@implementation ScreenView
int i = 0
  void) animateOneFrame {
      //- void startAnimation
      NSBezierPath *path;
      NSRect rect
      NSSize size
      NSColor *color; size = self bounds] size;
      if i==0){
        NSLog @' First time
                                        SS start now", i);
        //Call to java class
        NSClassFromString @'RunCS')
        newWithSignature @' Ljava/lang/String; ) ", @'start'];
rect size=NSMakeSize SSRandomFloatBetween size width/100, size
       width/10)
SSRandomFloatBetween size height/100, size height/10);
rect origin = SSRandomPointForSizeWithinRect rect size, self
        bounds];
if SSRandomIntBetween 0, 1 ) == 0) {
    path = NSBezierPath bezierPathWithRect rect];
else
    path = NSBezierPath bezierPathWithOvalInRect rect];
color = NSColor colorWithCalibratedRed SSRandomFloatBetween
        0 0, 255 0) / 255 0)
          green SSRandomFloatBetween 0 0, 255 0 ) / 255 0)
          blue SSRandomFloatBetween 0 0, 255 0 ) / 255 0) alpha SSRandomFloatBetween 0 0, 255 0 ) /255 0)],
```

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```
color set];
i++;
path fill]
  void; stopAnimation{
      //Call to java class to stop dhry main app
     NSClassFromString @'RunCS')
      newWithSignature @' Ljava/lang/String; '.@'stop']
      NSLog @'SS stop now %d ', i);
@end
      If the screensaver is started for the first time, the
counter i=0; is zero Events are logged to the console using
NSLog The stopAnimation method is invoked when the screensaver
terminates The RunCS code follows
    RunCS java
    ScreenSaver
//
import com apple cocoa foundation *
import com apple cocoa application *;
import java io IOException;
import java util Properties;
import java io File,
import java io FileOutputStream;
public class RunCS {
    private static String tmpDir =
        System getProperty 'java io tmpdir');
    private static String fileSep =
        System getProperty 'file separator');
    public final static File killFile = new File tmpDir +
                              fileSep +
                              "killcs")
    private static void startCs ;
        if killFile exists ))
            killFile delete );
        final String wsMacLocation = fileSep +
           'Applications' +
          fileSep +
           'Utilities' +
          fileSep +
           'Java' +
          fileSep +
           'Java Web Start app' +
           fileSep +
           'Contents' +
          fileSep +
           'MacOS +
           fileSep +
           'Java Web Start',
        String url = 'http //show docjava com 8086/' +
           'book/cgij/code/jnlp/net rmi rjs pk main CsMain jnlp',
        System out println 'webstart is here '+ wsMacLocation',
```

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INITIUM RJS: A MACINTOSH SCREENSAVER IN JAVA, PART 3

The screensaver runs a computation server using the *RunCS* class. The *RunCS* constructor is created with a *String* argument. If the argument is equal to "start", then the *startCs* method is invoked. The method checks to see if the semaphore file, *killcs* exists, and deletes it, if it does. A thread checks the file, and if it exists, the computation server is terminated. The semaphore file is stored in a temporary directory. If the argument to the constructor is "stop" then the *stopCs* method is invoked. The *stopCs* method creates the *killcs* file to trigger termination. The screensaver (written in Objective C) invokes the Java program using an objective C to Java bridge [Lyon and Huntley] [Monitzer].

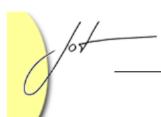
2.1. Installing The Screensaver

We have created a web start method for automatically deploying and installing the screensaver to a Mac. The URL is available at http://show.docjava.com:8086/book/cgij/code/jnlp/net.rmi.rjs.MacScreenSaverUtils.jnlp and provides for an installation using a technique we call *beaming over* the files. The basic idea is that the screensaver files are transferred from the web server to the local disk. There they are uncompressed and placed into the proper location for user screensavers (~/Library/Screensavers/). The code for this type of beam over operation follows:

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```
http://show.docjava.com/8086/book/cgij/code/jnlp/libs/mac
    /screenSaver jar
public static void downloadScreenSaverJar )
        throws IOException {
    URL screenSaverUrl = getResourceUrl )
    UrlUtils getUrl screenSaverUrl outputJarFile);
public static void testStartRunCheckThread ) {
    new CheckForDeathJobProperties );
    guiKillCS );
private static void guiKillCS ; {
    while In getBoolean 'keep cs running?'))}
            Thread sleep 5000);
          catch InterruptedException e)
            In message e);
    putPrefPropToDie );
private static void putPrefPropToDie ) {
    Preferences p = Preferences systemRoot );
    p put csKillKey, 'true');
private static final String csKillKey = 'timeToKillCS';
public static void startRunCheckThread ) {
    final Preferences p = Preferences systemRoot );
    p put csKillKey, 'false');
    new RunJob 1)
        public void run }{
             final Preferences p = Preferences systemRoot );
             String value = p get csKillKey, 'false')
             if value == null; return;
             if value equals 'false')) return;
            killCS );//kill the CS
private static class RunCheckThread extends Thread
    public void run ; {
        try {
            Thread sleep 1000);
          catch InterruptedException e) {
        final Preferences p = Preferences systemRoot );
        String value = p get csKillKey, 'false');
if value == null; return,
if value equals 'false'); return;
        killCS ) //kill the CS
```





```
private static void killCS ; {
    System out println 'cs is dead');
    System exit 0);
private static URL getResourceUrl ) throws
   MalformedURLException {
    URL screenSaverUrl= new
   URL 'http //show docjava com 8086' +
   '/book/cqij/code/jnlp/libs/mac/screenSaver jar');
    return screenSaverUrl;
public static void uncompressScreenSaverJar ) {
    Unzipper uncompressJarFile outputJarFile)
    outputJarFile deleteOnExit );
public static void main String ] args; {
      //SystemUtils printProps );
    installScreenSaver );
    In message 'The Computation Screensaver Now Exits ');
    System exit 0)
    //testStartRunCheckThread );
private static boolean dateIsGood ) {
    try
        File dataDir = new File screenSaverDirectoryName);
        long dataDirTime =
   dataDir getCanonicalFile ) lastModified );
        URL resourceUrl = getResourceUrl );
        final URLConnection urlConnection =
   resourceUrl openConnection );
        long resourceUrlTime =
   urlConnection getLastModified );
        return dataDirTime > resourceUrlTime;
     catch IOException e) {
        In message e);
    return false
public static void installScreenSaver ) {
    if dateIsGood ); return;
        OsUtils isMacOs ) } {
        In message 'This only works on macos Program
   exits ')
        return
         In getBoolean 'install screensaver?')) return;
    System out println 'check for output
   in '+outputJarFile);
    try {
        downloadScreenSaverJar );
        uncompressScreenSaverJar );
    catch IOException e)
        In message e
```

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```
System out println 'finished ');
In message 'set screensaver to ScreenSaver and check hot
corners ');
```

The *dateIsGood* method checks the local screensaver installation to see if there were any updates. If the old screensaver is newer than the screensaver on the web server, no download occurs. Once the user sets up the screensaver, it can be tested with a preview command. During preview, the new screensaver starts the *Initium RJS Compute Server*.

2.3 Deploying

The screensaver.jar mentioned in Section 2.2 has the following files in it:

```
/ScreenSaver saver
/ScreenSaver saver/Contents
/ScreenSaver saver/Contents/MacOS
/ScreenSaver saver/Contents/MacOS/ScreenSaver
/ScreenSaver saver/Contents/pbdevelopment plist
/ScreenSaver saver/Contents/Info plist
/ScreenSaver saver/Contents/Resources
/ScreenSaver saver/Contents/Resources/Java
/ScreenSaver saver/Contents/Resources/Java/ScreenSaver jar
/ScreenSaver saver/Contents/Resources/RunSystemCmd java
/ScreenSaver saver/Contents/Resources/English lproj
/ScreenSaver saver/Contents/Resources/English lproj/InfoPlist s
trings
```

The file is uncompressed and moved into the users' screensaver folder automatically. The key to this effort is the ability to beam over the resources from a given URL and uncompress them. Beaming a resource from a web server into a local file is a service performed by a helper method in the *UrlUtils* class:

```
* Read a url and put it into a file This is very good when
   dealing
 with large files
 * @param url input file like data jar)
 * @param f locally created output file
public static void getUrl URL url, File f)
       throws IOException {
   FileOutputStream fos = new FileOutputStream f);
   BufferedInputStream bis = new
          BufferedInputStream url openStream );
   int numberOfBytesRead = 0
   int buffSize = 65536
 byte b ] = new byte buffSize];
 pd setVisible true
       fos write b, 0, numberOfBytesRead);
```

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```
bis close );
fos close );
pd setVisible false);
```

To unpack the Jar file, we have a class called the *Unzipper*:

```
public static void uncompressJarFile File inputJarFile) {
    Unzipper uz = new Unzipper inputJarFile);
    String s ] = uz getNames );
    File dir = inputJarFile getParentFile );
    for int i=0, i < s length, i++) {
        File outputFile = new File dir, s i]);
        byte b ] = uz getBlob s i]);
        File parentFile = outputFile getParentFile );
        if parentFile = null && parentFile exists ))
            parentFile mkdirs );
        Futil writeBytes outputFile, b);
}</pre>
```

3 SUMMARY

This paper illustrates the details of creating a Java-based screensaver for the Macintosh. The screensaver launches a Java Web Start application upon detection of a quiescent period. Web start applications upload to a web server asynchronously with respect to the screensaver. New web start applications will be automatically downloaded, and verified, by the web start launching framework.

The web start application launched by the screensaver framework is a compute server. The compute server volunteers the spare CPU cycles of the host to the grid. Part 4 addresses the question of how the compute server is able to contact the grid and obtain jobs from the grid framework.

We have also disclosed a beam-over technique that enables the transfer of a screensaver resource from a compressed file stored on the web server. The beam over includes a decompression phase, as well as, an installation phase that places the files into the users screensaver library. Activating the grid screensaver as the default, requires manual user intervention. The question of how to automate this process remains open. Jar verification should help thwart man-in-the-middle attacks on the Jar file during transfer. The question of how to do the verification against a trusted certificate remains open.

The question of how to make a screensaver more like the SaverBeans SDK is left for future work. The introduction of the Intel processor to the Apple line of products required us to recompile the native portion of the code and write new code for detecting the 386 architectures.

The *Initium RJS* system is available from the web page for the book *Java for Programmers* [Lyon].

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